



Karmaveer Bhaurao Patil University, Satara

Syllabus for

Diploma Program

Graphic Designing

Under

Faculty of Interdisciplinary Studies

With effect from Academic Year 2025-2026

Syllabus of III Year Diploma Program (Part Time)
Name of Diploma Program: Diploma in Graphic Designing

Preamble:

1. Combines art and technology to communicate visually.
2. Prepares students for careers in print, digital, and multimedia design.
3. Develops creativity, technical skills, and visual communication.

Program Objectives of the Course:

1. To increase the employability of students.
2. Provide foundational knowledge of design principles, visual communication, color theory, typography, and layout. Teach fundamentals of design, colour theory, and typography.
3. Train in software like Photoshop, Illustrator, and InDesign.
4. Encourage creativity and problem-solving through practical projects.
5. Prepare students for industry roles or freelance careers.

Program Outcomes:

1. Apply design principles to create effective visuals.
2. Use graphic design software professionally.
3. Design content for print, web, and digital platforms.
4. Understand client needs and develop suitable design solutions.

Course Structure

Total No. of Courses: 15 (Theory: 6, Practical: 6, Project:3)


Theory and Practical: Semester, Project: Annual


CT: Course Theory, CL: Course Lab, CP: Course Project, D: Diploma, * : First Letter Name of Subject/Department


Year	Semester	Course No.	Course Code	Contact Hours	Credits (1Credit=15 H)	Total Marks
1	I	CT I	DCAT 101	30	2	75
		CL I	DCAL 101	60	2	75
	II	CT II	DCAT 202	30	2	75
		CL II	DCAL 202	60	2	75
	Annual	CP I	DCAP 101	30	1	50
	Total			210	9	350
2	III	CT III	DCAT 303	30	2	75
		CL III	DCAL 303	60	2	75
	IV	CT IV	DCAT 404	30	2	75
		CL IV	DCAL 404	60	2	75
	Annual	CP II	DCAP 202	30	1	50
	Industrial and or Incubation and or Research and or Field Training			30	1	-
Total			240	10	350	
3	V	CT V	DCAT 505	30	2	75
		CLV	DCAL 505	60	2	75
	VI	CT VI	DCAT 606	30	2	75
		CL VI	DCAL 606	60	2	75
	Annual	CP III	DCAP 303	60	2	100
	Industrial and or Incubation and or Research and or Field Training			30	1	-
Total			270	11	400	
Total				720	30	1100


Evaluation Pattern:

Theory Assessments					Practical Assessments			
Internal Evaluation			End Semester Evaluation		Internal Evaluation		End Semester Evaluation	
DISE	Attendance	Total	ESE	Total	PDISE	Attendance	PDESE	Total
30	05	35	40	75	30	05	40	75

	Karmaveer Bhaurao Patil University, Satara (A State Public University Est. u/s 3(6) of MPUA 2016) Faculty of Interdisciplinary Studies	
	Yashwantrao Chavan Institute of Science, Satara	
	Board of Studies in Vocational Education	
	Programme: Diploma	Semester - I
	Type : Diploma Course	Marks: 35/40
	Credits : 2/2	From: A. Y. 2025-26
Name of the Course: Basic in CorelDraw		
Course Objectives: <ol style="list-style-type: none"> 1) To introduce students to the CorelDRAW interface and basic tools. 2) To develop fundamental skills in creating and editing vector graphics. 3) To understand the basics of layout and design principles using CorelDRAW. 		
Course Outcomes: <ol style="list-style-type: none"> 1) Understand the concept of layers and apply them in organizing and editing images. 2) Execute basic photo editing tasks like cropping, resizing, and adjusting image attributes. 3) Apply adjustment layers and filters to enhance and modify images creatively. 4) Incorporate text into images and manipulate its appearance. 5) Create simple digital collages using multiple images and layers. 		
Module	Title and Contents	Hrs
Module -1:	Module -1: Introduction to CorelDraw <ol style="list-style-type: none"> 1.1 Overview of vector graphics vs. raster graphics 1.2 Navigating the CorelDRAW interface, understanding toolbars, panels, and menus 1.3 Drawing basic shapes (rectangles, circles, polygons), Using the selection tools 1.4 Understanding and using the color palette 1.5 Working with text: Adding, formatting, and aligning text 1.6 Grouping and ungrouping objects, Aligning and distributing objects 1.7 Layer management and object stacking order 1.8 Basic transformation tools: Rotate, scale, skew 	15
Module -2:	Module -2: Page Layout <ol style="list-style-type: none"> 2.1 Setting up the document (page size, orientation), Working with rulers, grids, and guidelines 2.2 Simple page layouts and composition basics 2.3 Applying solid fills and outlines, Using gradients and patterns, Introduction to the eyedropper and color picker tools 2.4 Understanding file formats (CDR, PDF, JPG, PNG), Exporting designs for print and web, Saving and organizing project files 	15
Reference Books:- <ol style="list-style-type: none"> 1) "CorelDRAW X8: The Official Guide" by Gary David Bouton (2016) 2) "CorelDRAW Graphics Suite X7 User Guide" by Corel Corporation (2014) 3) "Mastering CorelDRAW X4" by Jennifer Alspach (2008) 4) "CorelDRAW X6: The Official Guide" by Gary David Bouton (2012) 5) "CorelDRAW X3 Unleashed" by Foster D. Coburn III (2006) 		
Evaluation Pattern:		
Total Marks: 35/40		
Internal Continuous Evaluation: <ul style="list-style-type: none"> • Internal Work -1 ISE – 30 Marks • Internal Work -2 Attendance- 05 Marks 		End Semester Examination: <ul style="list-style-type: none"> • Question -1 – Attempt any five – 10 Marks • Question -2 – Write a short notes (Any four)- 20 Marks • Question -3 – Solve any one – 10 Marks

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	Programme: Diploma	Semester -I	
	Type: Diploma Course	Marks: 35/40	
	Credits: 2/2	From: A. Y. 2025-26	
Name of the Course: Basic in CorelDraw			
Course Objectives: <div>1) Understand the CorelDRAW interface and its key components.</div> <div>2) Familiarize with basic tools and their functions in CorelDRAW.</div> <div>3) Learn essential techniques for selecting, cropping, and resizing images.</div> <div>4) Gain proficiency in using layers for organizing and editing images</div>			
Course Outcomes: <div>1) Create new documents and manipulate basic elements within CorelDRAW.</div> <div>2) Understand and utilize various tools for selection, painting, and text manipulation.</div> <div>3) Apply basic layer management techniques, layer creation, organization, and blending modes.</div> <div>4) Execute simple photo editing tasks such as cropping, resizing, and adjusting Brightness/ contrast.</div>			
Module	Title and Contents	Hrs.	
Section I:	List of Practical <div>1) Exploring the CorelDRAW Interface</div> <div>2) Drawing Basic Shapes</div> <div>3) Coloring Objects</div> <div>4) Working with Text</div> <div>5) Grouping and Aligning Objects</div> <div>6) Basic Transformation Techniques</div> <div>7) Creating a Simple Page Layout</div> <div>8) Using Layers and Object Stacking</div> <div>9) Applying Gradients and Patterns</div> <div>10) Using the Eyedropper Tool</div> <div>11) Drawing and Editing Lines</div> <div>12) Creating Basic Logos</div> <div>13) Using Guidelines and Grids</div> <div>14) Saving and Exporting Files</div> <div>15) Designing a Simple Business Card</div>	30	
Reference Books :- <div>1) "CorelDRAW X8: The Official Guide" by Gary David Bouton (2016)</div> <div>2) "CorelDRAW Graphics Suite X7 User Guide" by Corel Corporation (2014)</div> <div>3) "Mastering CorelDRAW X4" by Jennifer Alspach (2008)</div> <div>4) "CorelDRAW X6: The Official Guide" by Gary David Bouton (2012)</div>			
Evaluation Pattern:			
Total Marks: 35/40			
Internal Continuous Evaluation: <div>• Internal Work -1 ISE – 30 Marks</div> <div>• Internal Work -2 Attendance- 05 Marks</div>		End Semester Examination: <div>• Question -1 – 10 Marks</div> <div>• Question -2 – 10 Marks</div> <div>• Question -3 – 05 Marks</div> <div>• Question -4 – 05 Marks</div> <div>• Question -5 – Journal 10 Marks</div>	

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	Programme: Diploma	Semester - II	
	Type : Diploma Course	Marks: 35/40	
	Credits : 2/2	From: A. Y. 2025-26	
Name of the Course: Advance in CorelDraw			
Course Objectives: 1) To enhance skills in CorelDRAW for professional-level design projects. 2) To explore advanced techniques in vector illustration, layout, and design. 3) To develop proficiency in preparing designs for print and digital media.			
Course Outcomes: 1) Apply advanced healing and cloning techniques. 2) Develop, Design and texturing within CorelDraw. 3) Design typographic elements with creativity and precision.			
Module	Title and Contents	Hrs	
Module -1:	Module -1: Advanced Drawing and Editing Techniques 1.1 Advanced Drawing and Editing Techniques 1.2 Customizing shapes with the shape tool 1.3 Advanced text manipulation: Artistic text vs. paragraph text 1.4 Creating complex designs using the power clip feature 1.5 Using blends and contours for dynamic designs 1.6 Applying and editing mesh fills, Working with transparency and drop shadows 1.7 Importing and editing raster images, Using the bitmap effects menu 1.8 PowerTRACE: Converting bitmaps to vectors	15	
Module -2:	Module -2: Advanced Design and Workflow 2.1 Multi-page document design 2.2 Advanced layout techniques (master pages, page numbering) 2.3 Designing for different media (print, digital) 2.4 Using templates and styles for consistency, Understanding color management and profiles 2.5 Preparing files for commercial printing, Using bleed, crop marks, and color separations 2.6 Final file preparation: Packaging projects for print, Exporting for different formats (web, print, SVG, PDF). 2.7 Creating and using custom export presets, Organizing and archiving project files for future use	15	
Reference Books:- 1) "CorelDRAW X8: The Official Guide" by Gary David Bouton (2016) 2) "CorelDRAW Graphics Suite X7 User Guide" by Corel Corporation (2014) 3) "Mastering CorelDRAW X4" by Jennifer Alspach (2008) 4) "CorelDRAW X6: The Official Guide" by Gary David Bouton (2012) 5) "CorelDRAW X3 Unleashed" by Foster D. Coburn III (2006)			
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	Programme: Diploma	Semester -II	
	Type: Diploma Course	Marks: 35/40	
	Credits: 2/2	From: A. Y. 2025-26	
Name of the Course: Advance in CorelDraw			
Course Objectives: 1) Apply advanced layering techniques to create visually stunning compositions. 2) Demonstrate proficiency in utilizing blending modes and masking for surreal effects. 3) Implement advanced retouching techniques, such as frequency separation, to enhance portraits. 4) Develop an eye for detail and subtlety in skin retouching while maintaining natural aesthetics.			
Course Outcomes: 1) Understanding of professional retouching standards for portrait Design. 2) Ability to work effectively in a team environment and incorporate feedback. 3) Understanding of typographic principles and design considerations.			
Module	Title and Contents		Module
Section I:	List of Practical 1) Advanced Node Editing. 2) Creating Artistic Text Effects. 3) Working with PowerClip. 4) Using Blends and Contours. 5) Applying Transparency and Drop Shadows. 6) Creating Custom Mesh Fills. 7) Designing with Lenses and Effects. 8) Vectorizing Images with PowerTRACE. 9) Advanced Image Editing. 10) Multi-Page Document Design. 11) Using Master Pages and Styles. 12) Designing for Print Media. 13) Creating a Detailed Brochure. 14) Advanced Export Techniques. 15) Creating a Portfolio.		30
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